# Signal Operation

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# **Operations of CT Signals**

- 1. Time Reversal
- 2. Time Shifting
- 3. Amplitude Scaling
- 4. Addition
- 5. Multiplication
- 6. Time Scaling

- $\mathbf{y}(\mathbf{t}) = \mathbf{x}(-\mathbf{t})$
- $y(t) = x(t-t_d)$
- $\mathbf{y}(t) = \mathbf{B}\mathbf{x}(t)$
- $y(t) = x_1(t) + x_2(t)$
- $\mathbf{y}(\mathbf{t}) = \mathbf{x}_1(\mathbf{t})\mathbf{x}_2(\mathbf{t})$
- $\mathbf{y}(t) = \mathbf{x}(at)$

#### 1. Time Reversal

- Flips the signal about the y axis
- y(t) = x(-t)

ex. Let x(t) = u(t), and perform time reversal

Solution: Find y(t) = u(-t)Let "a" be the argument of the step function  $\rightarrow u(a)$ 

$$u(a) = \begin{cases} 1 & a \ge 0\\ 0 & a < 0 \end{cases}$$

Let a = -t, and plug in this value of "a"

$$u(-t) = \begin{cases} 1 & t \le 0\\ 0 & t > 0 \end{cases}$$







### 2. Time Shifting / Delay

- $y(t) = x(t t_d)$
- Shifts the signal left or right
- Shifts the origin of the signal to t<sub>d</sub>
- Rule → Set (t t<sub>d</sub>) = 0 (set the argument equal to zero)

 $\rightarrow$  Then move the origin of x(t) to t<sub>d</sub>

 Effectively, y(t) equals what x(t) was t<sub>d</sub> seconds ago

### 2. Time Shifting / Delay

ex. Sketch y(t) = u(t - 2)







#### 3. Amplitude Scaling

- Multiply the entire signal by a constant value
- y(t) = Bx(t)
- ex. Sketch y(t) = 5u(t)







### 4. Addition of Signals

ex. Sketch y(t) = u(t) - u(t - 2)

First, plot each of the portions of this signal separately

- • $x_1(t) = u(t)$   $\rightarrow$  Simply a step signal
- x<sub>2</sub>(t) = -u(t-2) → Delayed step signal, multiplied by -1

Then, move from one side to the other, and add their instantaneous values





## 4. Addition of Signals

#### ex. Sketch y(t) = u(t) - u(t - 2)

First, plot each of the portions of this signal separately $\cdot x_1(t) = u(t)$  $\rightarrow$  Simply a step signal $\cdot x_2(t) = -u(t-2)$  $\rightarrow$  Delayed step signal, multiplied by -1

Then, move from one side to the other, and add their instantaneous values









### 5. Multiplication of Signals

- Point-by-point multiplication of the values of each signal
- $y(t) = x_1(t)x_2(t)$
- Graphical solution
  - Plot each individual portion of the signal (break into parts)
  - Multiply the signals point by point

#### 5. Multiplication of Signals

ex. Sketch  $y(t) = u(t) \cdot u(t-2)$ 

First, plot each of the portions of this signal separately

- $x_1(t) = u(t)$   $\rightarrow$  Simply a step signal
- x<sub>2</sub>(t) = u(t-2) → Delayed step signal

Then, move from one side to the other, and multiply instantaneous values







#### 6. Time Scaling

- Speed up or slow down a signal
- Multiply the time in the argument by a constant
- y(t) = x(at)
  |a| > 1 → Speed up x(t) by a factor of "a"
  |a| < 1 → Slow down x(t) by a factor of "a"</li>
- Key → Replace all instances of "t" with "at"

# 6. Time Scaling



This has effectively "slowed down" x(t) by a factor of 2 (What occurred at t=1 now occurs at t=2)





# Wassalamu'alaikum

